

# Ohio 4-H Teen Leadership Council Reaches Out Older Youth Opportunities

## Intended Audience:

- Teens (14-18 years old)

## Lesson Objectives:

Session participants will:

- Be exposed to many Older Youth Opportunities in Ohio 4-H

**Time:** 30-45 minutes

## Equipment and supplies:

- Projector
- Computer with PowerPoint entitled “4-H Older Youth Opportunities”
- Handout “4-H Older Youth Opportunities”/ participant
- Pen for each team and presenter
- “Categories” handout

## Do Ahead:

- Review activity instructions.
- Gather equipment and supplies.
- Ensure equipment is working correctly

## BACKGROUND

Ohio 4-H offers a wide variety of opportunities for teens to develop knowledge, skills, attitudes, and aspirations needed for adult success. To help enhance these skills, it is important for youth to be educated on these opportunities because there are so many and sometimes different opportunities can be missed or passed. This presentation is geared towards giving an overview of a wide variety of opportunities in a hands on and interactive way.

## WHAT TO DO

Throughout this entire lesson be sure to expand upon each opportunity that is on the board. Refer to the “4-H Older Youth Opportunities” handout for additional information on each opportunity.

## Activity:

- Have the room split into even teams. Have the teams come up with team names for fun!
- Go over “ground rules” with the group.
  - Each group will take turns selecting a section and point value. At this time, the question will be put on the screen.
  - Ask members to raise their hands if they know the answer. Whichever team raises their hand the fastest will get to answer the question.
  - If they get the question correct, they get the point value for the question. If they get the question wrong, nothing is subtracted.
  - Each team gets to choose one question and the teams take turns, regardless if they answer the question correct or not.
- Once teams are split into groups, you can ask the teams to pick a number one through ten. Whichever group has the number closest to what you are thinking will get to go first. The second closest will go second and so on.
- The instructor must keep track of what questions have been answered by crossing off the point value on the printed handout of the main screen. Each group should have a copy of the main board, as well, and be keeping track of what questions have been answered. In addition, there is space for them to keep track of their team’s points.
- Play until all of the questions have been answered or until you run out of time.



### Do Ahead Continued:

- Print the handouts, “4-H Older Youth Opportunities” page. See sources.
- Print Jeopardy game slides, in case of technology difficulty
- Print a copy of the “Categories” handout to keep track of the categories already used for each team and presenter.

### Sources:

Bruynis, K., Horvath, T. Rockey, J., Williams. (Revised 2016). *4-H older youth opportunities*.

Retrieved from

<http://www.ohio4h.org/sites/ohio4h/files/imce/Teen%20Table%202016-17.pdf>

**Additional lessons in this series can be found online at:**

<http://go.osu.edu/TLC>

- Once you reach the final jeopardy, before they hear the question, each team will decide how many points they want to gamble. Once each team has decided, show the question. Each team will write the answer to the question down on the back of the main screen paper that was passed out to each group in the beginning. If they get the answer correct, they get the said amount that they gambled. If they get it wrong, subtract the amount they gambled.
- Whoever has the most points at the end of the game wins!

Be sure to pass out the handout “4-H Older Youth Opportunities” to your attendees, as seen in your sources!

### TALK IT OVER

#### Reflect:

- What opportunity would you like to get more involved in?
- Had you heard of any of these opportunities before?
- What questions do you have that were not answered today?

#### Apply:

- Look into at least one of the opportunities covered today.
- Challenge each of your participants to get outside of their comfort zone and usual interest area.
- Always be checking for new opportunities and keeping recent handouts with correct dates for that year.
- After participating in the event/opportunity, have youth share experiences with other youth in the county.

### PREPARED BY

- Emma Newell, Secretary  
Ohio 4-H Teen Advisory Council  
614-256-2369  
[Forever4HGirl@aol.com](mailto:Forever4HGirl@aol.com)

With the help of Ohio 4-H Teen Advisory Council committee members:

Rachel Salyers, Vice President of Outreach  
Leah Brown  
Molly Michael  
Jessica Syme, Past Member

- Hannah K. Epley, Extension Specialist  
4-H Youth Development  
OSU Extension, State 4-H Office  
614-247-8144  
[epley.24@osu.edu](mailto:epley.24@osu.edu)