TRICKS CHECKLIST: NOVICE

Instructions: Include this page with the AKC Trick Dog Title Application.

A TOTAL OF 10 TRICKS ARE REQUIRED TO EARN THE AKC NOVICE TRICK DOG TITLE.

CGC Skills
Foundation Behaviors for Trick Training

1. Accepts friendly stranger
2. Sits politely for petting
3. Appearance and Grooming
4. Out for a Walk
5. Walking through a crowd
6. Sit, Down, Stay in place
7. Coming when called
8. Reaction to another dog
9. Reaction to distractions
10. Supervised Separation

Check one box:

☐ CGC is on record (counts as 5 tricks). 5 additional tricks have been observed by evaluator and are checked below.

☐ No CGC, 10 tricks have been observed by Evaluator and are checked below.

___ Balance beam (walk on low board a few inches off floor)
___ Bark on cue ("Speak")
___ Crawl (dog on belly, crawls at least 5 feet)
___ Fetch it and give (ball, toy, etc- bring to handler, release)
___ Find it (find treat hidden under cup)
___ Get your ___________. (Leash, brush, name of toy)
___ Get in (gets in box)
___ Get on (gets on low platform or step - 4 paws)
___ Hand signals (down, sit, or come) ________________
___ High five
___ Hold (3 seconds)
___ Jump (thru a low hoop or over a low bar)
___ Kennel up (go in crate, stay in until released)
___ Kiss (point to cheek)
___ Paws up (2 front paws on low stool or step)
___ Push-ups (sit, down, sit, down, sit, down)
___ Shake hands
___ Spin in circle
___ Touch it (hand or target stick)
___ Tunnel (agility tunnel or child’s tunnel)
___ Other: Handler’s choice:________________________
___ Other: Handler’s choice:________________________

For the Novice title, handlers may use a food/toy lure if needed. May use food/clicker reinforcers.

Dog owner name___________________________________ Dog Name ____________________
Evaluator name___________________________Eval Number___________ Date_________
Evaluator signature________________________________________
AKC TRICK DOG

TRICKS CHECKLIST: INTERMEDIATE

Instructions: Include this page with the AKC Trick Dog Title Application.

A TOTAL OF 10 TRICKS ARE REQUIRED TO EARN THE INTERMEDIATE TRICK DOG TITLE. Must have the Novice Trick Dog Title; CGC is not required. Tricks are from the list below including no more than 2 Handler’s Choice tricks (optional).

10 Intermediate tricks have been observed by evaluator and are checked below.

___ Balance treat on nose or head (e.g., dog biscuit)
___ Carry (a basket)
___ Catch (soft toy, soft ball)
___ Crawl (dog on belly, crawls at least 5 feet—may use food or toy lure)
___ Fetch it (20 ft.)
___ Game (dog manipulates interactive canine game to get treat)
___ Go find (handler hides, dog goes and finds)
___ Go to your place (to bed/mat, crate from 10 ft.)
___ Hand signals (sit, down, come, stand, etc. 3 in a row)
___ Jump through handler’s circle arms
___ Leg weave (weave around handler’s legs)
___ Paws up (on handler’s arm)
___ Pull a toy on a string or rope
___ Push button on sound toy, toy piano, to turn on audiotape, etc.
___ Rollover
___ Shell game (find treat under 1 of 3 cups)
___ Sit pretty (sit up or sit w/ head tilted)
___ Wave good-bye
___ Weave poles (6 weave poles) (may use food or toy lure for this trick)
___ Wobble board
___ Other: Handler’s choice #1: _______________________
___ Other: Handler’s choice #2: _______________________

Ideas for Handler’s Choice: balance ball, close/open door, ring doorbell, run and get ball from flyball box, automatic sit with heel, remove object from box/mailbox, teeter totter (agility equipment), heeling with an automatic sit.

For the Intermediate title, handlers may not use food or toy lures. May use food rewards/clickers.

Dog owner name__________________________________________ Dog Name __________________________
Evaluator name__________________________________________ Eval Number ______________ Date_________
Evaluator signature________________________________________
Instructions: Include this page with the AKC Trick Dog Title Application.

A TOTAL OF 10 TRICKS ARE REQUIRED TO EARN THE ADVANCED TRICK DOG TITLE
(as of June 1, 2018).

Must have the Novice and Intermediate Trick Dog Titles; CGC is not required. There can be no more than 2 Handler’s Choice tricks (optional). Tricks must be Advanced and not previously submitted for other titles.

☐ 10 Advanced tricks have been observed by evaluator and are checked below.

___ Back up (walk backwards)
___ Balance treat on nose, flip to eat when told “OK”
___ Barrel (roll with 2 paws, or stand on with 4)
___ Bow (as in “Take a bow”, curtsy)
___ Circle right, circle left
___ Cover your eyes (paw over eyes)
___ Cover-up with blanket
___ Go hide (get under table)
___ Head down
___ Hide your head (under blanket, pillow, etc.)
___ Jump into handler’s arms
___ Jump over handler’s back
___ Light (turn on pressure sensitive battery operated light)
___ Open door of mailbox, toy refrigerator, get object
___ Play dead (faint, sleep, etc.)
___ Scent articles (choose from 5 - dog can ‘read’)
___ Sit or down at distance (15 ft.)
___ Tissue out of box (and bring to handler)
___ Toys (take to and drop in box)
___ Weave poles (no food or toy lures). [No agility equipment may be used in Performer & Elite Performer].
___ Other: Handler’s choice #1: _____________________________
___ Other: Handler’s choice #2: _____________________________

Ideas for Handlers Choice: Sing/talk, dance, say your prayers, identify toys by name out of 3 toys, shake (as in to shake off water), sneeze, smile, be ashamed, take off handler’s slippers, make your bed, dance/moonwalk.

Dog owner name____________________________ Dog Name ____________________
Evaluator Name___________________Eval Number__________ Date________
Evaluator Signature________________________________________________________