Instructions: Include this page with the AKC Trick Dog Title Application.

A TOTAL OF 10 TRICKS ARE REQUIRED TO EARN THE AKC NOVICE TRICK DOG TITLE.

### CGC Skills

**Foundation Behaviors for Trick Training**

1. Accepts friendly stranger
2. Sits politely for petting
3. Appearance and Grooming
4. Out for a Walk
5. Walking through a crowd
6. Sit, Down, Stay in place
7. Coming when called
8. Reaction to another dog
9. Reaction to distractions
10. Supervised Separation

If you have a Canine Good Citizen (CGC) certificate or title on record at AKC, you may count the CGC as 5 of the required tricks for the NOVICE TRICK DOG TITLE.

Check one box:

- [ ] CGC is on record (counts as 5 tricks). 5 additional tricks have been observed by evaluator and are checked below.
- [ ] No CGC, 10 tricks have been observed by Evaluator and are checked below.

For the Novice title, handlers may use a food/toy lure if needed. May use food/clicker reinforcers.

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**Dog owner name** ____________________________ **Dog Name** ____________________________

**Evaluator name** ____________________________ **Eval Number** __________ **Date** __________

**Evaluator signature** ____________________________

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AKC TRICK DOG
TRICKS CHECKLIST: INTERMEDIATE

Instructions: Include this page with the AKC Trick Dog Title Application.

A TOTAL OF 10 TRICKS ARE REQUIRED TO EARN THE INTERMEDIATE TRICK DOG TITLE. Must have the Novice Trick Dog Title; CGC is not required. No more than 2 Handler’s Choice tricks (optional). Tricks must not have been previously submitted for Novice.

10 Intermediate tricks have been observed by evaluator and are checked below.

____ Balance on ball or foam exercise peanut
____ Balance treat on nose or head (e.g., dog biscuit)
____ Carry (such as basket or another object)
____ Catch (soft toy, soft ball, treat, etc.)
____ Close door
____ Close drawer
____ Crawl (at least 5 body lengths—may use food/toy lure)
____ Fetch it (20 ft. away and deliver to hand)
____ Flyball (run to, push, get ball)
____ Game (manipulates interactive canine game)
____ Go find (handler hides, dog goes and finds)
____ Go to your place (to bed/mat, crate from 10 ft.)
____ Hand signals (Sit, down, come, stand. Total of 3.)
____ Head down
____ Heeling with automatic sit
____ Jump through handler’s circled arms
   (or over handler’s leg)
____ Leg weave (weave around handler’s legs)

____ Open door
____ Open drawer (cloth pull handler)
____ Paws up (on handler’s arm)
____ Pull a toy on a string or rope
____ Push button/key to make sound
____ Remove object from box/toy mailbox
____ Ring bell, doorknob mounted on wood
____ Rollover
____ Shell game (“Find it” - treat or scent item under 1 of 3 cups)
____ Sit pretty (sit up or sit w/ head tilted)
____ Teeter totter (may use agility equip. in Intermediate)
____ Touch lamp
____ Wave good-bye/hello
____ Weave poles (may use food or toy lure - 6 weave poles)
____ Wobble board
____ Other: Handler’s choice #1:
____ Other: Handler’s choice #2:

In Intermediate, handlers may not use lures unless specified, but may use food rewards or clickers.

Dog owner name ___________________________ Dog Name ___________________________
Evaluator Name __________________________ Eval Number __________ Date __________
Evaluator Signature ____________________________


AKC TRICK DOG  
TRICKS CHECKLIST: ADVANCED  

Instructions: Include this page with the AKC Trick Dog Title Application.  

A TOTAL OF **10 TRICKS** ARE REQUIRED TO EARN THE ADVANCED TRICK DOG TITLE  
Must have the Novice and Intermediate Trick Dog Titles; CGC is not required. There can be no more than 2 Handler’s Choice tricks (optional). Tricks must be Advanced and not previously submitted for other titles.  

10 Advanced tricks have been observed by evaluator and are checked below.  

___ Back up (walk backwards)  
___ Balance treat on nose, flip to eat (when told “OK”)  
___ Barrel (roll with 2 paws, or stand on with 4)  
___ Basketball  
___ Bow (as in “Take a bow”, curtsy)  
___ Circle right, circle left  
___ Cover your eyes (paw over eyes)  
___ Cover-up with blanket  
___ Dance/moonwalk  
___ Embarrassed  
___ Go hide (get under table, etc.)  
___ Head down  
___ Hide your head (under blanket, pillow, etc.)  
___ Identify toy by name (out of 3)  
___ Jump into handler’s arms  
___ Jump over handler’s back  
___ Lassie pose (sit pretty, bent paw)  
___ Leg weave, handler walks  
___ Light (turn on battery operated light)  
___ Make your bed  
___ Open door (mailbox toy refrigerator) get object  
___ Pay for it (fetch and bring money)  
___ Pick pocket (as handler moves)  
___ Pivot (paws on disk)  
___ Play dead (faint, sleep, etc.)  
___ Pulls a bag with objects  
___ Remove handler’s slipper, shoe  
___ Retreat -crawl backwards 3 body lengths  
___ Retrieve - flat item, flat surface (e.g., credit card from floor)  
___ Reverse circles around handler  
___ Say your prayers  
___ Scent articles (choose from 5)  
___ Shake (as in to shake off water)  
___ Sing, talk  
___ Sit or down at distance (15 ft.)  
___ Sit pretty, add Lassie pose  
___ Smile  
___ Smoosh (press face on plexiglass)  
___ Sneeze  
___ Tissue out of box (and bring to handler)  
___ Toys (take to and drop in box)  
___ Under handler (handler on hands and knees)  
___ Walk on hind legs (paws may be on handler’s arm)  
___ Weave poles (no lures).  
___ Other: Handler’s choice #1:_____________________
___ Other: Handler’s choice #2:_____________________ 

Dog owner name____________________________ Dog Name ____________________  
Evaluator Name___________________Eval Number____________ Date____________  
Evaluator Signature________________________________________________________