## Maneuver Scores

*Range from -3 to +3 (1/2 point increments are acceptable) and are independent of penalty score.*

**-3:** Extremely Poor, **-2:** Very Poor, **-1:** Poor, **0:** Correct, **+1:** Good, **+2:** Very Good, **+3:** Excellent

### Minor (3 Point) Penalties

A. Break of gait at walk or trot up to 2 strides  
B. Over or under turning up to 1/8 of a turn  
C. Ticking or hitting cone  
D. (Western SMS Only) Sliding a pivot foot  
E. (Western SMS Only) Lifting a foot in a pivot or set-up and replacing it in the same place after presentation  
F. Horse stopping crooked or backing, leading or turning sluggishly

### Major (5 Point) Penalties

A. Not performing the specific gait or not stopping within 10 feet of designated location  
B. Break of gait at walk or trot for more than 2 strides  
C. Splitting the cone (between horse & exhibitor)  
D. Stepping out of or moving hind end significantly during a pivot or turn  
E. Stepping out of set-up after presentation  
F. Horse stopping crooked or backing, leading or turning sluggishly

### Severe (10 Point) Penalties

A. Leading on wrong side of horse  
B. Touching the horse (donkeys and drafts excluded) with hands or use of feet to pose the horse  
C. Standing directly in front of the horse  
D. Loss of lead shank, wrapping the lead around hand, holding the chain or two hands on the shank  
E. Blatant disobedience including kicking, rearing or pawing, continually circling handler/not remaining posed  
F. Failure to do required gait on pattern

### Disqualification – 0 score

- **A.** Loss of control of horse that endangers exhibitor, other horses or judge  
- **B.** Horse escapes from the handler  
- **C.** Failure to wear back number or display correct back number  
- **D.** Willful abuse and/or excessive schooling or training while in the arena  
- **E.** Horse with a body condition score of < 4  
- **G.** Off pattern. Includes knocking over or working on wrong side of cone or marker, omission or addition of maneuvers, over or under turning more than 1/8 turn

### Pattern Work

<table>
<thead>
<tr>
<th>Maneuver #</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
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<tbody>
<tr>
<td>Entry #</td>
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<tr>
<td>Maneuver Description</td>
<td>Enter arena at trot to line up</td>
<td>Back 5 steps off rail</td>
<td>Walk</td>
<td>Trot</td>
<td>Golf club turn</td>
<td>Walk</td>
<td>Trot</td>
<td>Inspection</td>
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<thead>
<tr>
<th>Pattern Score</th>
<th>Total Penalty Score</th>
<th>Appearance</th>
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</thead>
<tbody>
<tr>
<td><strong>10 pts Condition</strong></td>
<td><strong>10 pts Grooming</strong></td>
<td><strong>10 pts Trimming/Braiding</strong></td>
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<tr>
<th>Final Score</th>
<th>Comments</th>
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Show:  
Date:  
Judge:  
Class: PAS Draft Showmanship-

Judge's Signature: ____________________________