Ohio 4-H Horse Program
www.horse.osu.edu

HUNTER HACK
(updated JAN 2020)
Score Sheet

Show: _____
Date: _____ Judge: _____
Class: _____

FENCES SCORING: Scoring shall be on the basis of 0 to 70, with an approximate breakdown as follows:	
60-70	An excellent performer and good mover that jumps both fences with cadence, balance, and style.
50-59	A good performer that jumps all fences reasonably well; an excellent performer that commits one or two minor faults
40-49	The average, fair mover that makes no serious faults, but lacks the style, cadence and good balance of the scopier horses; the good performer that makes a few minor faults.
30-39	Poor movers that make minor mistakes; fair or average movers that have no major faults or disobediences.
20-29	A horse that commits one major fault, such as, a hind knock down, refusal, trot, cross-canter or drops a leg.
10-19	A horse that commits two or more major faults, including front knockdowns, refusals, or jumps in a manner that otherwise endangers the horse and/or rider.
0-10	A horse that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.
REMINDER: FLATWORK (MAX 30 PTS) MUST BE ADDED TO FENCES SCORE FOR TOTAL SCORE.	
ELIMINATIONS:	Third refusal, run-out, bolting on course, extra circle, show an obstacle to a horse or any combination of these
	Jumping an obstacle before it is reset
	Bolting from ring
	Failure to keep proper course
	Jumping an obstacle not included in course
	Horse and/or rider falling in competition (horse is considered to have fallen when shoulder and haunch on the same side touch the ground)

HUNTER HACK:	Height for all Horses/ Ponies:	2’		
Fence work should be judged on same criteria as for Hunter Over Fences		Flat work should be judged on same criteria as Hunter Under Saddle		

Exhibitor Number	**Fences**		**Fences Score (Max 70 pts)**	**Flatwork (Max 30pts)**	**Total Score (Fences + Flatwork) (Max 100 points)**	**Comments**
	Fence 1	**Fence 2**				

Judges Signature: _____ Date: _____